

## Invoke Ganelea

<b>Spell Name</b>	
<b>Level / Class</b>	1 <sup>st</sup> Mage - Bonded to Ganelea Only
<b>Range</b>	Self
<b>Duration</b>	Ten minutes/level of Invoker or as stated in result (Result has precedence)
<b>Casting Time</b>	1 action
<b>Save</b>	none
<b>Manifestation</b>	The Invoker is temporarily shrouded in Oily black clouds when they emerge they show the effects granted by the Invocation
<b>General</b>	Ganelea hears a servant ask for aid. Sometimes she will do something to or for them at other times she merely observes... (Demon right you expect them to be redictable all of a sudden??)
<b>Dice Roll</b>	<b>Result</b>
1	<b>Lost and unavailable for 24hrs</b> Plus: (Roll 1d6 (1) Major Corruption (2) Minor Corruption (3+) Misfire. NO taint or corruption. One use of Patron Spell is also lost for the day if Mage/Elf
02 - 11	<b>Lost and unavailable for 24hrs.</b> Does not count against castings of Patron Spell(s)
12 - 13	<b>Twisted Body.</b> Ganelea cannot be bothered to respond. But your call is important to her! Please stay on the line for a free Patron Taint result. This patron Taint must be neutral or "beneficial" - a demons version of the word: like an extra limb maybe.
14 - 16	<b>Hide of wood.</b> The caster's body is covered in bark like growths for a time that ooze a sickly sweet sap. For 1d7+2 rounds, the caster has AC +4 and is immune to normal weapons (silver and mithril deal normal damage; cold iron deals +1 damage). Natural weapons are considered but they use the HD of the creature using them <2HD Immune 3-4HD Half damage 5+ HD normal damage. For the duration of the spell, the caster is repelled by holy water and holy symbols of most Neutral and all Lawful gods. If forcibly moved to within 10' of these abhorrent items, the caster takes 1d4 damage per round.
17 - 19	<b>Guardian's Touch.</b> For 1d4+CL rounds, On each action the caster has available can fire a blast of demonic energy that does 2d4 damage to a single target. Range is line of sight, DC 15 Agil Save for Half damage. During this time, the caster is vulnerable cold iron, mithril and silver and to holy water and holy symbols of Neutral and Lawful gods as above.
20 - 22	<b>Horrid Visage.</b> The caster's face transforms into that of a hybrid of Man and fungus creature causing all within sight of the caster to make a Will Save DC = Invoke Patron result or suffer the effects of fear (below) 1d6 rounds. The caster remains in this state for 1d4 hours. Those affected must spend 1d6 rounds (1) Paralysed with fear (2) Fleeing in terror (3) Confused and acting randomly (4) Seemingly unaffected, but collapse unconscious after effect period (5) Emboldened, +2 to all rolls but collapse unconscious after effect period (6) Seemingly unaffected but suffer -2 to all rolls. Companions of the caster ARE affected but gain a +4 to save as they (should be) aware of his true nature
23 - 25	<b>Fists of the Demon.</b> The caster's arms are transformed into thick muscled appendages with boney knobs where the hands would normally be. For 2d4 rounds, the caster has two unarmed attacks (Action 1d20/1d16) that deal 1d6+3 damage per hit. Those struck must make a STR check DC=10+damage dealt or be knocked back 1d10 feet. Anyone contacting a solid object takes an additional 1d8 damage.
26 - 28	<b>Servants of Ganelea.</b> The caster summons one or more servants of Ganelea and receives a temporary Patron Taint. Roll a secondary Spell check on the table below Casters current Luck mod applies: <ul style="list-style-type: none"> <li>• 1-11 - Hell Beetles (2HD) (1d3) -- Hell Beetles are not under the control of the caster and must be treated with to serve (Personality check DC 12).</li> <li>• 12-15 -- Hell Beetle (1d6+2) -- Hell Beetles serve the caster for 1d3 days, requiring a Personality check (DC 12) to continue service after that.</li> <li>• 16-17 -- Fungus Warden (4HD) (1d4) -- Each Fungus Warden require a Spell Check each round (DC 12) to remain in the caster's service.</li> <li>• 18-19 -- Sons of Ganelea (6HD) (1d4) -- Sons require a Spell Check each round (DC 15) to remain in the caster's service</li> <li>• 20+ -- Roll twice, ignoring rolls over 20.</li> </ul>
29 - 31	<b>The Guardian.</b> The caster is transformed into a Vault Guardian for 2d4 hours and receives a temporary Patron Taint.
32+	<b>Ganelea Watches.</b> -- You are obviously powerful enough to take care of yourself. The caster receives a Patron Taint (as above) if you survive the encounter you may be rewarded by the Dark Mother...